

# Stewart Duffy

**Mobile:** 0273833901

**Website:** <https://stewartduffy.com/>

**E-mail:** [duffy.stewart@gmail.com](mailto:duffy.stewart@gmail.com)

**LinkedIn:** [nz.linkedin.com/in/stewartduffy](https://nz.linkedin.com/in/stewartduffy)

**Senior Front-End Developer** with nine years commercial experience with a variety of clients in multiple industry sectors, including Fintech, Banking, Data Warehouse, Telecommunication, Travel, Education, Retail, Print Media, Government and Advertising. Core skills include JavaScript, HTML5, CSS.

Flexible in working environments having been placed at start-ups, digital agencies, large corporate and software companies.

Equally as happy getting stuck into a solo project as thrashing out ideas in a cross-discipline team to develop a solution. Enjoys a challenge and strives for continual improvement to develop in better, quicker, and more efficient ways which has enabled successful training and mentoring of colleagues.

Excellent communication skills proven through effectively working with people from both technical and non-technical backgrounds. Motivated by bringing designs to life.

**Available for contract work with 2 weeks' notice for starts in Auckland.**

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## Technical Skill Summary:

<b>Languages:</b>	JavaScript / ECMAScript (ES5/6/7/8), HTML5, CSS3, Sass, SCSS (SMACSS), LESS, PHP.
<b>Frameworks / Libraries:</b>	React, React Native, Redux, Redux-saga, Gatsby, Express, Node.js, Electron, Meteor, Angular, Knockout.JS, Google Maps API, Material-UI, jQuery, CKEditor, WordPress.
<b>Development / Build Tools:</b>	Webpack, Babel, Rollup, npm, Gulp, Grunt, Gitlab CI/CD, Travis CI, Jenkins CI, TeamCity, Sentry, Raygun, ESLint, Prettier.
<b>Design Tools:</b>	Sketch, Adobe Photoshop, Illustrator, Fireworks.
<b>Automated Testing:</b>	Jest, Enzyme, Nightwatch.js (E2E), Mocha, Chai, Sinon.
<b>Version control:</b>	Git, GitHub Flow, git-flow, Gitlab, SVN, Mercurial.
<b>Methodologies:</b>	Agile / Scrum, TDD.
<b>Databases:</b>	MongoDb, CouchDB, MySQL.

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## Education & Qualifications

2018	Elttam Professional Hacker Security Training
2010	Diploma of Digital Media (Media Design School, New Zealand) Industry Panel Award - Highly Commended for Technical Achievement.
2008	Bachelor of Arts (University of Waikato – New Zealand) Majoring in Marketing and Screen and Media Studies

**References are available on request**

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## Employment History

### Paymark (March 2017 – Present)

*Paymark is New Zealand's leading payment provider. They provide EFTPOS, eCommerce and business insights solutions.*

### React / JavaScript Developer

I was contracted to Paymark to work on their Online EFTPOS merchant portal, and have since been involved in multiple projects and have influence in the majority of their Front-End and mobile applications. I have provided technical leadership in the Front-End, organised and run educational workshops, and worked with the Solutions Architect to design technical solutions.

### Responsibilities:

- Front-End and mobile development as part of multiple Scrum teams.
- Act as Front-End Lead to help hire, onboard and support other Front-End Developers.
- Establish a standard Front-End stack to be used at Paymark.
- Build and maintain a shared UI component library to be used by multiple products.
- Run workshops to educate Developers on React and other related topics.

Some of the projects I have been working on at Paymark are:

#### **Online EFTPOS merchant portal** - <https://www.paymark.co.nz/products/online-eftpos/>

Online EFTPOS enables customers to pay online using their mobile number, and approve the transaction via their banking app. The merchant portal is where merchants can view transactions, make refunds, and retrieve developer integration credentials.

This is a React Single-page application, bootstrapped with create-react-app. It uses Redux for state management, redux-saga for side effects, axios with async/await for HTTP requests, and react router for routing.

Styles were initially built with SCSS and CSS modules, and have been recently migrated over to JSS (CSS-in-JS) which has allowed us to successfully implement a shared UI library which supports theming and style overrides.

#### **Open Payments Platform: Consumer App** – <https://www.paymark.co.nz/future/>

Open Payments Platform is the system used to build an instore experience for Online EFTPOS. This includes making payments via facial recognition and QR codes. The consumer app was built as part of the instore trial with Burger Fuel, which allows existing Online EFTPOS users to register their face as an authentication method to be used to process payments.

This is built with React Native and Expo, uses redux for state management, redux-thunk for handling async actions and is styled using styled-components. It uses the Expo face detection API and the face landmarks to derive if the face being registered is alive (not a photo).

### Open Banking Pilot

Paymark were involved in the Open Banking Pilot. As part of this, I was seconded to BNZ in Wellington. This was to build the account selection and confirm the payment app that was part of a wider Open Banking flow. This was a React application, that was bootstrapped using BNZ's own fork for create-react-app that included their UI component library.

### Technical snapshot:

JavaScript / ECMAScript (ES5/6/7/8), React (React Hooks), React Native, Expo, Redux, Redux-saga, Angular, TypeScript, RxJS, Electron, Formik, Babel, Webpack, rollup.js, HTML5, Sass/SCSS, CSS3, PostCSS, CSS-in-JS, Material-UI, React Storybook, ESLint, Stylelint, Jest, GitLab CI, GIT, Jira, Sentry, Axios.

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## **WhereScape (August 2016 – March 2017)**

*WhereScape is an international Data Warehouse Automation & Big Data software company.*

### **React / JavaScript Developer**

I was contracted to WhereScape for six months as a React Developer to work on the 'Accelerated Metadata Platform'. I was responsible for building and testing the user interface for the Single-Page application. This application will be deployed as an instance on the customers server, this means it was critical that our code was thoroughly reviewed and tested (both unit and E2E).

#### **Responsibilities:**

- JavaScript and Front-End UI development as part of a Scrum team.
- Document code using JSDoc and Confluence.
- Undertake code reviews.
- Write unit tests using Jest, Enzyme, Sinon.
- Write E2E tests using Nightwatch.js.

#### **Technical snapshot:**

JavaScript (ES6), React, React-Grid-Layout, Redux, Redux Form, Webpack, Babel, HTML5, Sass (SMACSS), CSS3, Twitter Bootstrap, Iodash, GIT, Jira, ESLint, Jest, Enzyme, Nightwatch.js.

## **Tourism Holdings Limited / Highway (September 2015 – August 2016)**

*Highway is a start-up initiative from Tourism Holdings Limited to provide campervan owners with a platform to enable them to rent their campervans directly to holidaymakers.*

### **Senior Developer**

I was employed as a Senior Developer to build the Highway web application and was involved in building the product through to the successful initial release. I also built a library of reusable React components, and had an active role in establishing an Agile environment within the Company. I was frequently involved in code reviews and mentoring Junior Developers.

#### **Responsibilities:**

- Full-stack JavaScript and Front-End UI development as part of a Scrum team.
- Lead in UI development and maintain component library.
- Mentoring Junior Developers and participate in code reviews.

#### **Technical snapshot:**

JavaScript (ES6), ReactJS, Redux, Webpack, Babel, npm, Meteor, MongoDB, Node.js, Material-UI, HTML5, Sass (SMACSS), CSS3, Iodash, Raygun, Travis CI, JSON, GIT, Jira, ESLint, Stylelint, Mobile-First Responsive Design, Mocha, Chai, Sinon.

## **Spark Ventures (March 2015 – September 2015)**

*Spark Ventures was an offshoot of Spark New Zealand that focused on building new business in digital experiences.*

### **Senior Front-End Developer**

I was employed as a Senior Front-End Developer to build and maintain web applications. I primarily worked in a scrum team, and also closely with the wider enablement team to ensure that our development, testing and releases matched the business requirements.

#### **Responsibilities:**

- Participated in refinement meetings to scope upcoming stories.
- Worked on technical grooming documents for project deliverables.
- Front-End development as part of a Scrum team.
- Assisted in writing technical tests and undertaking interviews for potential candidates.

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Some of the projects I worked on while at Spark Ventures were:

- Morepork home security system - <https://www.morepork.nz>
- Bigpipe ISP website - <https://www.bigpipe.co.nz/>
- CSR Toolbox - Internal administrative tool to help Customer Service Representatives with provisioning tasks.

## Technical snapshot:

JavaScript, AngularJS, Node.js, Express, HTML5, SMACSS, Sass, Compass, CSS3, Grunt, Bower, Yeoman, Twitter Bootstrap, lodash, Segment, Errorception, Jenkins CI, TeamCity, JSON, AJAX, Photoshop CS5, GIT, Jira, JSLint, Modernizr, Responsive Design.

## ELGIN (July 2012 – March 2015)

*ELGIN's primary product is [roadworks.org](http://roadworks.org), a hub for live and planned roadworks, road closures and traffic disruptions.*

### JavaScript / Front-End Developer

I was employed as a Front-End Developer to work on the [roadworks.org](http://roadworks.org) web application and develop the Traffic Management Application. This role was highly JavaScript orientated with a focus on good quality and maintainable code.

### Responsibilities:

- Scoping of project deliverables based on functional specifications.
- Research and development with emerging web technologies.
- Participated in regular Scrum and Sprint Planning meetings.
- Undertake pair programming and code reviews.

Some of the projects I worked on at Elgin were:

### Roadworks Portal - <https://www.elgin.org.uk/products/roadworksorg>

Roadworks.org is a shared service for Local Authorities, Highway Authorities, Utility Companies and Works Contractors which ensures consistency throughout England and Wales. The data published mainly consists of roadworks, traffic accidents and events. The services are embeddable into third party web sites, with an API that exposes advanced features and options. The platform also provides an email alerting system and a journey planner.

### Traffic Management App - <https://www.elgin.org.uk/products/traffic-management-app>

The Traffic Management App is built on top of the [roadworks.org](http://roadworks.org) platform and allows subscribing Local Authorities to create Traffic Management Plans. This allows staff to plot road closures and diversion routes. The UI is built using the Google Maps API, this data is then published to the [roadworks.org](http://roadworks.org) platform and be used to generate PDF documents (based on templates), which are used as legal documentation to action a road closure.

## Isobar Mobile (March 2012 – June 2012)

### Front-End Web Developer

I was contracted as a Front-End Web Developer, my work was primarily targeting mobile devices which involved a mixture of Front-End, WordPress and API integration.

## Born Digital (September 2011 – January 2012)

### Front-End Web Developer

I was employed as Front-End Web Developer to maintain existing sites as well as develop new projects for clients.

## Image Centre Group (November 2010 – September 2011)

### Web Developer

I was employed to develop new web sites and applications, and maintain existing sites. This position involved a mixture of Front-End development and PHP / WordPress development.